

SALARY BOARD MEETING

January 26, 2016

The Bedford County Salary Board met immediately following the Commissioners Board Meeting on Tuesday, January 26, 2016. The meeting was called to order by Commissioner Josh Lang at 10:16 A.M. Members present were Commissioner Josh Lang, Commissioner Barry L. Dallara, Commissioner S. Paul Crooks, and Treasurer Melissa A. Cottle. Others present were Jill Gordon, Chief Clerk/Director of Elections; David Cubbison, Emergency Services Director; William Wright, Sheriff's Deputy; Troy Nelson, Warden; Rocky Bernazzoli, Deputy Warden; and members of the public and press.

The minutes of the January 19, 2016 meeting were approved as presented.

There was no old business to discuss.

A motion was made by Treasurer Cottle and seconded by Commissioner Dallara to set the hourly rate of John Fulton, Part-time Telecommunicator with the Bedford County Department of Emergency Services, at \$11.40 per hour effective January 18, 2016, based on the completion of the probationary period and upon recommendation of Harry Corley, 9-1-1 Coordinator. The motion passed unanimously.

A motion was made by Commissioner Dallara and seconded by Commissioner Crooks to set the hourly rate of Lisa Conklin, Rodney Bridges and Annette Calhoun, Second Lieutenants at the Bedford County Correctional Facility, at \$15.00 per hour effective February 1, 2016; and is based on the recommendation of Troy Nelson, Warden. The motion passed unanimously.

A motion was made by Commissioner Crooks and seconded by Commissioner Dallara to set the hourly rate of Stephen Carroll, Part-time Corrections Officer at the Bedford County Correctional Facility at \$10.50 per hour effective February 1, 2016 and is based on the recommendation of Troy Nelson, Warden. The motion passed unanimously.

There was no further business to discuss.

Commissioners Crooks moved to adjourn Salary Board and was seconded by Commissioner Dallara. Salary Board adjourned at 10:20 A.M.

ATTEST:

Jill R. Gordon, Chief Clerk

S. Paul Crooks, Secretary